


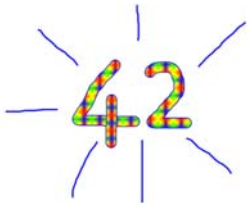
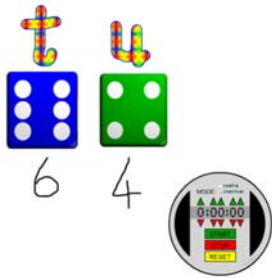
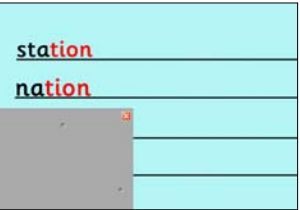




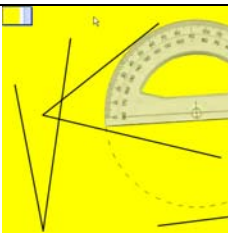
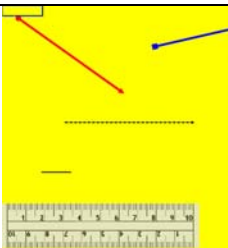

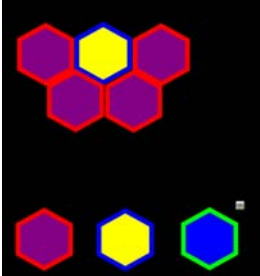
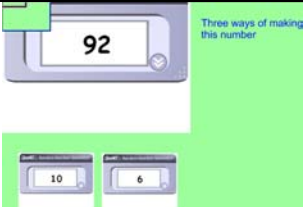


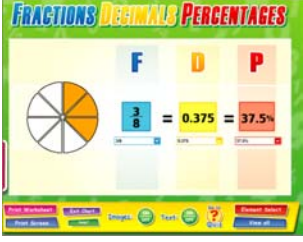
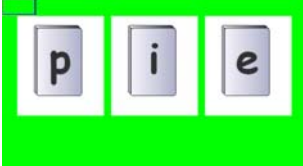




SMART Board – Quick Activities – very little preparation required !

<http://classtools.net/> This website has the Random Name Picker tool.

		Activity	What you need to know
1		Basic Set up Get the board up & running	Check green light on Smartboard Load Smart Tools Orient the board <i>(Press the two buttons on the front pen tray on the board. Go round the 'crosses' which appear</i>
2		Colour Magic OR Starting Graph OR My World OR a website http://www.aplusmath.com/games/matho/AddMatho.html	Use your finger as the mouse Find and use familiar software
3		Load an interactive internet site Either from Favourites OR Type in a website address http://www.bbc.co.uk/cbeebies/ www.bbc.co.uk/weather www.educationict.org.uk/maths www.educationict.org.uk/literacy	Use the Favourites . Shared Links OR Type in the web address using the on-screen keyboard (Button on the pen tray of the SMARTboard)
	Priory Woods site http://www.priorywoods.middlesbrough.sch.uk/kidsonly/findout/counting/index.htm		
4		Write a two-digit number on the board using the 'rainbow pen'. Invite pupils to write 'number facts' for this two digit number.	Load SMART Notebook blank page Use the pens from the pen tray Write, draw, save Use 'rainbow' pen
5		Make a random two digit number by rolling the dice. Pupils working in pairs have 30 seconds to create 3 number stories	Use the 'Gallery' tab. Type 'dice' Drag the dice onto the page Type 'timer' into Gallery Drag the timer on to the page
6		Draw lines with black pen Spelling practice Write spelling words on the page in a list (change into text – optional) Use screen shade to look , cover, write & check	Line tool Screen shade Lock the lines to the page Change background colour
7		Positioning words – for younger pupils Language development activity. In front, on, under, beside, etc etc	Find 'Gallery > Essential for Educators > English & language arts > Story telling > Fairy tales > Three little Pigs Drag the background page then drag each of the pigs.

8		<p>Match the countries from the gallery</p> <p>Change background colour to blue</p> <p>Write on names of countries</p>	<p>Find 'Gallery' > Essential for Educators > Maps > Europe. British Isles</p> <p>Drag on background map of British Isles</p> <p>Drag on the countries from the gallery</p>												
9		<p>Drag on background map of Europe</p> <p>Drag on and match the countries from the gallery.</p> <p>Use the pens to write on names of countries</p> <p>(Pairs of pupils would have access to an atlas)</p>	<p>Find 'Gallery' > Essential for Educators > Maps > Europe > Europe</p> <p>Drag on background map of Europe</p> <p>Drag on the countries from the gallery.</p>												
10		<p>Match the countries to the outline map</p>	<p>Find 'Gallery' > Essential for Educators > Maps > Europe. British Isles</p> <p>Interactive British Isles Jigsaw file</p>												
11	<table border="0"> <tr> <td>4 x 6</td> <td>5 x 4</td> <td>2 x 9</td> </tr> <tr> <td>7 x 6</td> <td>6 x 8</td> <td>6 x 5</td> </tr> <tr> <td>7 x 3</td> <td>7 x 7</td> <td>9 x 3</td> </tr> <tr> <td>3 x 6</td> <td>3 x 8</td> <td>4 x 9</td> </tr> </table>	4 x 6	5 x 4	2 x 9	7 x 6	6 x 8	6 x 5	7 x 3	7 x 7	9 x 3	3 x 6	3 x 8	4 x 9	<p>Write quick 'tables' (or other) sums on the board</p> <p>Lock to page</p> <p>Use spotlight to highlight them</p>	<p>Select all the 'sums' (CTRL + A)</p> <p>Go to the drop down menu on one of them and select 'lock to page'</p> <p>Load the spotlight</p> <p>Go to SMART Tools on the status bar (bottom right of screen) > Other SMART Tools > Spotlight.</p>
4 x 6	5 x 4	2 x 9													
7 x 6	6 x 8	6 x 5													
7 x 3	7 x 7	9 x 3													
3 x 6	3 x 8	4 x 9													
12		<p>Draw some lines on the page</p> <p>Select all (CTRL +A) and 'lock to the page.</p> <p>Measure the angles and use the pens to write on the number for each angle</p>	<p>Go to Gallery</p> <p>Type 'protractor' into search box.</p> <p>Drag onto the page</p>												
13		<p>Draw some lines on the page</p> <p>Select all (CTRL +A) and 'lock to the page.</p> <p>Measure the length of the lines in cms</p> <p>Ask pupils to estimate ?</p>	<p>Go to Gallery</p> <p>Type 'ruler' into search box</p> <p>Drag onto the page</p>												
14		<p>Set timer for two minutes and give pairs of pupils, or small groups a short discussion task to do.</p>	<p>Go to Gallery</p> <p>Type 'timer' and drag onto the page</p> <p>Change background colour</p> <p>Use for a discussion and note-taking exercise.</p>												

15		<p>Make one hexagon on the page Select this and 'infinitely clone' it.</p> <p>Make tiling patterns</p> <p>Try other shapes from the shapes tool</p>	<p>Use shape tools on toolbar Draw a hexagon on the page Change fill colour and border colour Use infinite cloner to get an endless supply of hexagons (Click once on the object you want to clone, go to the drop down menu and select 'Infinite cloner' To remove the cloning, click on the object and then click on the small corner icon and 'untick' infinite cloner)</p>
16		<p>Random number Generator Use to do quick mental arithmetic practice Change background colour Use pens to write answers</p>	<p>Go to Gallery Type 'Random Number Generator' Put two of these on the page. Set the range of numbers</p>
17		<p>Dark background colour Light coloured pens Write notes or story starters</p>	<p>Customise the pen tool colours</p>
18		<p>The only file here is a shape matching one called 'Lost in the Hut' For younger pupils</p> <p>Another activity would be 'My Spelling' 'Salty the Sailor', also in the 'Flash' Gallery</p>	<p>Go to Gallery Type 'Bucket & Spade' Drag the flash file onto the page.</p>
19		<p>This is really a teaching aid, but try the Quiz. For older pupils = P6/7</p>	<p>Go to Gallery Type 'Fractions' Drag the flash file onto the page.</p>
20		<p>Tap the tiles to change the letters How many 'real' three letter words can we make. Write these on the board</p>	<p>Go to Gallery Type 'Random Letter' Drag two random letter tiles onto the page Drag random vowel tile onto the page</p>
21		<p>Use the hundred square to make number patterns, or 'tables' numbers.</p>	<p>Go to Gallery Type in 'Hundred square'</p>
22		<p>Make a link to a specific website Use the pens to annotate the website.</p>	<p>Put an object or text on the page. Click on this and Select the drop down menu. Select Link... Type in the website address into the bar at the top.</p>